

Outcome: Produce a fact file about Greece

Geography / writing

Eagles will be using our geographical skills to locate Ancient Greece in the Ancient world and modern world. We will develop our mapping skills and knowledge of using atlases.

We will use computers to locate the Greek islands, find out about the country and produce fact files



Outcome: Greek Gods and Goddesses presentation – we will create a Power Point presentation to share with our peers.

History – we will use secondary sources to research gods and goddesses.

Writing – we will plan and create the content of our presentation

Computing – we will use our ICT skills to produce a PowerPoint presentation



Year 5 – Summer Term



This term Eagles will be studying the history of the Ancient Greeks, focusing upon the conflict between city states, beliefs and gods and goddesses, the Olympics, architecture, theatre and everyday life.

Outcome: Greek Myths

Writing

We will be reading and exploring a range of Ancient Greek myths and legends. We will develop an understanding of how the stories are structured, the types of language used and create our own myths based upon King Midas and Heracles.

Myths we will be exploring will include:

- Theseus and the Minotaur
- King Midas and the Golden Touch
- Perseus and the Gorgon Medusa
- Odysseus and the Trojan horse

Outcome: Balanced argument

We will use our English skills to hold a class debate linked to living in the times of the Ancient Greeks.

History – We will research and explore the differences in the lives of the Athenians and the Spartans in Ancient Greek times.

Drama – We will explore different roles within society as either a Spartan or Athenian.

Writing – we will plan and write a balanced argument linked to whether life was better as an Athenian or a Spartan.

Athens and Sparta



Outcome: Greek day

To end our learning we will be taking part in an Ancient Greek day where they children will be encouraged to come in dressed as Ancient Greeks.

History/Art

We will research and explore Greek Theatre and link this with our art learning about set design and the use of comedy and tragedy masks.

DT / Art / Drama

As a conclusion to all our learning, Eagles will have a day living and dressing as Ancient Greeks. We will listen to Ancient Greek music, sample Greek food and consider the legacy of the Ancient Greeks.

<p>Maths</p> <p>This term, Eagles will learn about angles and properties of shape, before moving onto decimals (including multiplying and dividing decimals by 10, 100 and 1000), position and direction and measure (converting units and volume). In all areas covered we will also be encouraging the children with their problem-solving skills.</p> <p>It is really important for the children to have quick recall their times tables, as this will boost their confidence and enable them to apply newly learned maths skills.</p>	<p>PE</p> <p>PE with Mrs Viney, <u>Athletics</u> – ‘Young Olympians’, involving running, jumping and throwing skill development.</p> <p>PE with Mrs Everingham</p> <p><u>Cricket</u> - Throwing and catching techniques and batting and fielding in cricket building to short game play.</p>	<p>PSHCE</p> <p>In PSHCE, this term the focus will be on:</p> <p><i>All lessons are taught using correct terminology, child-friendly language and diagrams</i></p>	<p>Music</p> <p>In Music, we will consolidate the learning that has occurred during the year. All the learning is focused around revisiting songs and musical activities, a context for the History of Music and the beginnings of the Language of Music.</p> <p>We will listen and appraise Classical music, sing, play instruments within the song, improvise using voices and instruments, compose and perform the learning that has taken place.</p>	<p>French</p> <p>This half-term Eagles will look at how to ask for, and give, directions. They will learn vocabulary for various places in a town and state what they like about their town/village and what else they may wish it contained.</p> <p>Art</p> <p>This term we will introduce pupils to set design, either for theatre or animation. Pupils will explore the work of designers/makers and then create their own model “sets” around a theme.</p>	<p>Computing</p> <p>In Computing, we will revisit previous learning on ‘selection’ and identify how ‘conditions’ are used to control the flow of actions in a program. We will then develop our understanding of selection by using the ‘if... then... else’ structure and consider how this can be used to identify two responses to a binary question We will use selection to control the outcomes in an interactive quiz, test whether we have correctly used selection to control the outcomes, and debug our program if required before identifying ways in which the program could be improved.</p>
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